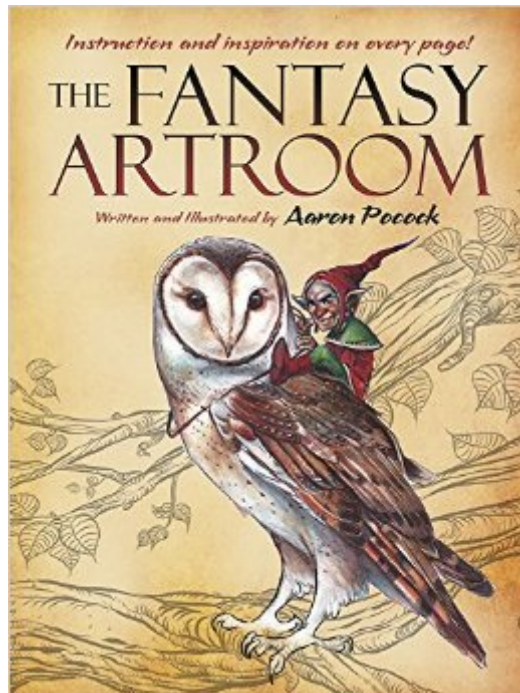


The book was found

The Fantasy Artroom (Dover Books On Art Instruction And Anatomy)



Synopsis

"A wonderful addition to any beginning or intermediate artist's library, not only those interested in fantasy. It's thoughtful, detailed, and filled with explanations of vocabulary terms and drawing materials, both in describing what they are and how they're used." — BECL Book Reviews

Do you love to create imaginative artwork? Would you like to add depth and richness to your creations? Could you use fresh inspiration? Here is the book that will help you brush up on your skills and add new tricks and techniques to your repertoire. Sketching, line art, watercolors, mixed media, composition, rendering methods • The Fantasy Artroom is your all-in-one traveling companion into the world of fantasy art. These step-by-step demonstrations offer easy-to-follow methods for drawing trees and landscapes; forming dwarves, witches, mermaids, centaurs, and other characters; and putting them all together into enchanting compositions. Introduce a new dimension to your drawing, line art, and watercolor images with this richly illustrated guide and its helpful exercises, tips, and suggestions. "This book is magical!" — The Sheepish Reader 'n' Writer

A well organized, beautiful, and instructional book. Readers that are interested in expanding their art skill, particularly in dealing with fantasy worlds and creatures, will find much of interest here." — Sharon the Librarian

Book Information

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Customer Reviews

"The Fantasy Artroom" teaches how to draw, ink, and use watercolor to create fantasy artwork. The author assumed that you have no art training. He generally suggested the minimal necessary tools to get you started, and he gave tips on how to use these tools to get good results. He provided

step-by-step demonstrations on how to draw a scene element (like a rock, tree, dragon, water, etc.) or whole fantasy scene. He broke the steps down enough that I felt confident as I did the demo and in using that information to create my own scenes. He was very encouraging and made art seem do-able for everyone. He taught how to sketch or draw a scene, how to ink the scene using a dip pen or ink pens, and how to paint colored scenes using watercolors. His tips on using dip pens and watercolors were very useful. He showed how to use reference photographs, like using a picture of a lizard to create a better dragon. He talked about composing and story-telling in the scene. He provided demos on landscape elements, texture, and a variety of fantasy creatures (from griffins to trolls, mermaids, fairies, and more). I'd highly recommend this book to anyone--young or old--who would like to learn how to create or improve their fantasy artwork. I received an ebook review copy of this book from the publisher through NetGalley.

From what I can tell, in the galley copy I received of this book, this is a very well written and illustrated, helpful book for anyone beginning their journey into the world of fantasy art. I wasn't able to see a lot of the images, as they were fragmented in the Galley, but from the ones I did see, this artist takes his work very seriously and does a beautiful job representing not only fantasy creatures, but animals in general. The text in the book is also very well written and explains a lot about different art materials and types of textures of paper, pen and pencil techniques and terminology. If you are looking to break into the fantasy art field, this book will offer you an excellent start. I like learning from people who have verified experience, and this artist clearly does. The book is easy to read and personable, and would be useful for anyone looking to improve their drawing skills in general. This review is based on a complementary copy from the publisher, Provided through Netgalley. All opinions are my own.

I really did not know what this book would be like - I had thoughts of lots of owls and mushrooms telling me nothing. How wrong I was, this is a great teaching and learning tool, Mr Pocock actually goes through the process of showing how a really good picture can be achieved. I love the start when the first lesson states "1 think of an idea 2 visualise it 3 bring it to life" Those words just gives you the permission let yourself go - no rules! There are instructions and ideas and suggestions and sketches to practise the new skills on, but basically you're in charge everything else is add on skills to enhance. I think this book would suit children, teens and adults and it starts at the beginning and helps right through the final stages of the picture. I really like it . This book was provided to me in return for an honest and unbiased review

Note: I received the digital version of this book free through Netgalley. I got this for my 11-year-old son who loves to draw. This is a little different from some of the other drawing books he has but he loves it. There are lessons and tips for drawing everything from leaves and trees to various fantasy creatures and characters and putting them all together in a pleasing composition. The author covers multiple techniques for conveying texture and personality and even movement in your drawings. He covers line drawing with pencil, ink, and watercolor with recommendations for appropriate utensils and paper for each. My son typically sticks with pencil drawing but after reading this book, he wants to get started with watercolors this summer while school's out! Overall, I think this is an excellent book for intermediate-level artists interested in the fantasy genre.

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